

Precision's
One Club Complete
1981

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Summary
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1. Definitions and Notations

We refer to exact distributions by writing 4441 or 5431. Bracketed shapes refer to all permutations of the distributions, (4342). Partial bracketing means all permutations of the bracketed suits, such as 43(42) would mean exactly 4342 or 4324. Shapes can have + or – after an number to indicate that you can have more or less of that suit(s). Shapes may also contain x's to mean any legal value, for example 55xx would be any hand with 55 in the majors.

HCP ranges are referred to as 10-12. Putting a bracketed number such as 10-12(13) means a bad 13 HCP is also allowed. Putting (9)10-12 would mean a good 9 is allowed.

For us a balanced hand is (4333), (4432), (5332) not including a 5 card major.

A flat hand is (4333), (4432).

An unbalanced hand is any hand that is not a balanced.

A three suited hand is (4441), (4315) or (4405) except for those hands with a five card major.

Shortness is a void or a singleton not a doubleton

Note: these definitions are used for the summary, they are not used in the book.

2. Responses to 1C

2.1. Responses

- 1D negative, poor hand 0-7 hcp
- 1H positive, 8+hcp 5+ hearts
- 1S positive, 8+hcp 5+ spades
- 1NT positive, 8-13 hcp, balanced, no 5 card major
- 2C positive 8+ hcp, 5+ clubs
- 2D positive, 8+ hcp, 5+ diamonds
- 2H constructive, 4-7 hcp, reasonable 6 card heart suit
- 2S constructive, 4-7 hcp, reasonable 6 card spade suit
- 2NT positive, 14+ hcp, balanced, no 5 card major
- 3C unusual positive, 8-10+ hcp, 1444 or 4441 black suit singleton
- 3D unusual positive, 8-10+ hcp, 4144 or 4414 red suit singleton
- 3H strong unusual positive, 11+ hcp, 1444, spade singleton, 3+ controls
- 3S strong unusual positive, 11+ hcp, 4441, club singleton, 3+ controls
- 3NT positive, solid 7 card suit, 9+ hcp
- 4C strong unusual positive, 11+ hcp, 4414, diamond singleton, 3+ controls
- 4D strong unusual positive, 11+ hcp, 4144, heart singleton, 3+ controls
- 4H unusual negative, broken 8 card heart suit, 2-7 hcp
- 4S unusual negative, broken 8 card spade suit, 2-7 hcp

3. Continuations over negative responses to 1C

3.1. Responses over 1C-1D

- 1H F1, unbalanced or 5332, promises 4+ hearts. may have a longer minor
- 1S F1, unbalanced or 5332, promises 4+ spades. may have a longer minor
- 1NT 16-19 hcp and balanced distribution, may have 5 card minor, no 5 card major
- 2C/2D non-forcing, unbalanced hand, a 5+ card suit, no 4 card major
- 2H/2S equivalent to a strong 2 opening, 22+ hcp

2NT 20-21 hcp and balanced distribution, may have 5 card minor, no 5 card major
3C/3D equivalent to a strong 2 opening, 22+ hcp. denies a 4+ card major as you would bid 1H/1S

3.2. Responses over 1C-1D-1H/1S

1S (over 1H) 0-7 hcp and 4+ spades

1NT 0-5 hcp, double negative

2C artificial 6-7 without 4 card support

2D 6-7 hcp with 5+ reasonable diamonds

2H(over 1H) 0-5 hcp 4+ hearts

2H(over 1S) 6-7 hcp with 5+ reasonable hearts

2S(over 1S) 0-5 hcp 4+ spades

single jump shift 4-5 hcp, singleton in suit bid

jump raise invitational to game

double jump shift 6-7 hcp, singleton in suit bid

<<<1S & 1NT responses can be interchanged, no meaning given for 2NT {suggest void splinter| or 4 major {suggest long major} or 3NT {6-7 +singleton}, double jump shift 6-7 hcp & void>>>

Jump rebids by opener are game forcing in a minor, while being strongly invitational in a major (including a jump rebid). responder bids cheapest suit as double negative over a double jump in a minor.

3.3. Opener rebids 1NT, over 1C-1D-1NT

Shows 16-19 hcp and balanced distribution, may have 5 card minor, no 5 card major

2C asks for majors and strength, suggests 6-7 hcp

2D 16-17 hcp, no major

2H 16-17 hcp, 4 hearts, may have 4 spades

2S 16-17 hcp, 4 spades

2NT 18 hcp, no major

3C 18-19 hcp and one or both majors

3D asks for major (3NT should show both majors)

3D 19 hcp no major

2D transfer to hearts

2H transfer to spades

2S transfer to clubs

2NT invite no 4 card major 6+ -7hcp

3C transfer to diamonds

4D transfer to hearts

4H transfer to spades

3.4. Opener rebids 2NT, over 1C-1D-2NT

Shows 20-21 hcp and balanced distribution, may have 5 card minor, no 5 card major

3C stayman

3D transfer to hearts

3H transfer to spades

3S transfer to clubs

3NT to play

4C transfer to diamonds

4D transfer to hearts

4H transfer to spades

3.5. Opener rebids 3NT, over 1C-1D-3NT

Shows 24-26 hcp and balanced distribution, may have 5 card minor, no 5 card major

4C stayman
4D transfer to hearts
4H transfer to spades
4S minor-suit stayman
4NT quantitative
5C super gerber

3.6. Opener rebids 2 of a Minor, over 1C-1D-2C/2D

non-forcing, unbalanced hand, a 5+ card suit, no 4 card major, so all of responders bids other than pass are constructive

pass 0-5 hcp
2D(over 2C)/2S/2S/3C(over 2D) 6-7 hcp and reasonable 5+ card suit
2NT 5-7 hcp balanced, no fit
single raise 4-7 hcp & fit
single jump shift 4-7 hcp splinter with a fit

3.7. Opener jump rebids over 1D, over 1C-1D-2H/2S/3C/3D

equivalent to a strong 2 opening, 22+ hcp. A minor denies a 4+ card major as you would bid 1H/1S

next suit double negative, 0-4 hcp
all other bids Natural and show 5-7 hcp
2NT 5-7 hcp balanced

4. Other Negative responses to 1C

4.1. Constructive 1C-2H/2S

Reasonable 6 card suit, one of top honours, 4-7 hcp most concentrated in bid suit, 1 suited, not 4 of other major and preferably no void. Not AK of trump as this would qualify for a positive response. At least strength of QJxxxx.

new suit forcing
2NT asking for singleton or void, responder rebid suit with no shortness

4.2. Unusual Negative 4H/4S

Broken 8 card suit, 2-7 hcp, no more than an Ace or King outside trump and not AK of trump

the below are artificial slam tries, other bids are natural

Simple New suit Control asking bid, 1st step no control, 2nd step K or singleton, 3rd step A or void
4NT trump asking 5C= 0 of top honours, 5D=1 of top honour, 5H=2 of top honour

5. Positive Suit responses to 1C

5.1. 1C-1H/1S

1S over 1H 5+ card suit <<<<option Support Asking Bid>>>>
1NT 16+ hcp, balanced hand
2NT 8 hcp, 5M332 dist non-forcing

3NT 9-13 hcp, 5M332 dist. to play unless opener has 20+ pt
 4NT 14-15 hcp 5M332 quantitative
 rebid a 6+ card suit
 bid a second suit
 jump shift with 2 good 5 card suits
 jump rebid a good 6+ card suit
 sign-off in game with a good 6+ card suit with no interest in slam
 2C/2D 5+ card suit, 2C rarely could be a strong 1444 hand <<<option Support Asking Bid>>
 2H over 1S 5+ card suit or rarely strong 4144 <<<option Support Asking Bid>>
 2H over 1H Trump Asking Bid (new suits after are Control Asking Bids)
 2S over 1S Trump Asking Bid (new suits after are Control Asking Bids)
 2S over 1H solid or semi-solid 6+ spades, slam interest, suggest strong 2
 2NT 19-21 hcp, (41)44 dist. with singleton in responders major
 3C/3D solid or semi-solid 6+ minor, slam interest, suggest strong 2
 3H over 1S solid or semi-solid 6+ hearts, slam interest, suggest strong 2
 3H over 1H 18-19 hcp, 4 card support with some slam interest, cue-bidding suggested
 3S over 1S 18-19 hcp 4 card support with some slam interest, cue-bidding suggested
 3S over 1H 16-19 hcp, 4+ hearts, singleton or void in spades
 3NT 16-18 hcp, (41)44 dist. with singleton in responders major
 4C/4D 16-19 hcp, 4+ support, singleton or void in bid minor
 4H over 1S 16-19 hcp, 4+ support, singleton or void in hearts with no slam interest
 4H over 1H 16-(17) hcp, 4 card support with no slam interest
 4S over 1S 16-(17) hcp, 4 card support with no slam interest

5.2. 1C-2C/2D

8+ hcp, 5+ card suit, with 5332 dist and a weak 5 card minor bid 1NT

with a four card major bid 2NT in preference to raising a minor in order to catch a possible 4-4 major fit, then show support for the minor the next bid. Also with just 3 card support prefer to bid 2NT since we prefer NT contracts to minor suit contracts.

2D over 2C 5+ card suit, could be a strong 4441 dist. <<<option Support Asking Bid>>
 2H/2S 5+ card suit, 2H could be a strong 4414 <<<option Support Asking Bid>>
 2NT 16+ hcp, balanced hand
 new suit at 3 level 4+ card suit
 rebid suit good 6+ card suit
 3NT 8-13 hcp, balanced
 4NT 14-15 hcp, balanced quantitative
 3C over 2D 5+ card suit <<<option Support Asking Bid>>
 3C over 2C Trump Asking Bid (new suits after are Control Asking Bids)
 3D over 2D Trump Asking Bid (new suits after are Control Asking Bids)
 3D over 2C solid or semi-solid 6+ diamonds, slam interest, suggest strong 2
 3H/3S solid or semi-solid 6+ major, slam interest, suggest strong 2
 3NT 16-18 hcp, 44(41) dist. with singleton in responders minor
 4C over 2D solid or semi-solid 6+ clubs, slam interest, suggest strong 2
 4C over 2C 4 card support with slam interest, cue-bidding suggested
 4D over 2D 4 card support with slam interest, cue-bidding suggested
 4D over 2C 16-19 hcp, 4+ support, singleton or void in diamonds
 4H/4S 16-19 hcp, 4+ support, singleton or void in bid major
 <<<4NT no meaning given>>>
 5C over 2D 16-19 hcp, 4+ support, singleton or void in clubs
 5C over 2C 16-(17) hcp, 4 card support with no slam interest
 5D over 2D 16-(17) hcp, 4 card support with no slam interest

6. Positive NT responses to 1C

6.1. 1C-1NT

positive, 8-13 hcp, balanced, no 5 card major

2C asking for strength and distribution

2D 8-10 hcp 4 hearts, may have 4 spades

2H 4 card trump asking bid

1st step 0 top honour, 2nd step 1 top honor, 3rd step 2 top honours, 4th step 3 top honours

<<<option new suits after TAB are CAB>>>

2NT 16 hcp no fit, balanced, invitational, has 4 spades

2H 8-10 hcp 4 spades

2S 4 card trump asking bid

1st step 0 top honour, 2nd step 1 top honor, 3rd step 2 top honours, 4th step 3 top honours

<<<option new suits after TAB are CAB>>>

2NT 16 hcp no fit, invitational, has 4 hearts

2S 8-10 hcp no 4 card major

2NT 16 hcp no fit balanced, invitational

2NT 11-13 hcp (4333) dist. may have 4 of major

3C asks for 4 card suit (NT=clubs)

3C 11-13 hcp, 4 clubs and another 4 card suit

3D asks for suit (NT=diamonds)

3D 11-13 hcp 4 diamonds & 4 hearts

3H 11-13 hcp 4 hearts & 4 spades

3S 11-13 hcp 4 diamonds & 4 spades

3NT 11-13 hcp weak 5 card minor, 5332 dist.

2D/2H/2S/3C natural 5+ card suit <<<option Support Asking Bid>>

2NT no support, 11-13 hcp

3NT no support 8-10 hcp

2NT 16 hcp, no 4 card major, non-forcing

3D/3H/3S/4C natural strong 2 bids <<<optional trump ask, doesn't make sense to use it, to me>>

3NT 17-19 hcp balanced with no 4 card major, sign-off

4H/S 6+ suit, with no interest in slam

6.2. 1C-2NT

14+ hcp balanced hand

3C stayman

3D no 4 card major

3H 4 hearts

3S 4 spades

3NT 4 hearts & spades, Forcing, responder's hand is unlimited

3D/3H/3S/4C 5+ card suit is Support Asking

if responder shows a fit, new suits are CAB else natural

3NT balanced 16-17 hcp without a 4 card major, no slam interest if responder has 14-15 hcp

4D Asks for point count

4H=14, 4S=15, 4N=16, 5C=17 etc.

4NT Blackwood (Use 4D if have a Quantitative raise)

6.3. 1C-3NT

solid 7 card suit, 9+ hcp

4C ask for outside controls

4D=0 controls, 4H=outside K, 4S= A or 2 K's

bidding next step asks for singleton or void

1st step = unnamed void

other bids show singleton in named suits, NT=singleton in relay suit

bid 7 card suit with no shortness, Opener must know solid suit to ask for controls

4D asks responder to name suit

4H=hearts, 4S=spades, 4NT=diamonds, 5C=clubs

new suits are now CAB

7. Unusual Positive Suit (4441) responses to 1C

7.1. 1C-3C/3D

8-10 hcp, (4441), 3C has a singleton in a black suit, 3D has a singleton in red suit, GF responder with 11+ hcp but less than 3 control bid 3C or 3D

3C:

3D asks for singleton

3H=singleton club, 3S=singleton spade

opener may ask for controls by bidding singleton (step 1=0-2, step 2=3, step 3=4)

3D

3H asks for singleton

3S=singleton diamond 3NT=singleton heart

opener may ask for controls by bidding singleton (step 1=0-2, step 2=3, step 3=4)

opener can go to final contract, if the suit of the singleton is irrelevant

opener can set trump below game as a slam try, responder is invited to cue-bid regardless of strength

opener can jump to 5H/5S to ask responder to go to slam with good trump

7.2. 1C-3H/3S/4C/4D

11+ hcp, (4441), singleton in suit above bid suit, 3+ controls.<<< book is inconsistent on the hcp, one place says 11 + other 12+)

3H spade singleton

3S club singleton

4C diamond singleton

4D heart singleton

bidding the singleton asks for controls starting with 3

1st step= 3, 2nd=4, 3rd=5, 4th=6 etc.

opener can jump to 5H/5S to ask responder to go to slam with good trump

8. After Enemy Interference

8.1. 1C-X

a) General Takeout Double

Pass 0-5 hcp
XX 8+ hcp may have interest in penalizing opponents
1D 6-7 hcp, tends to be balanced
1H/1S/2C/2D 5-8 hcp, 5+ card suit non-forcing
1NT not defined
2H/2S 4-7 6 card suit (weak 2) non-forcing
Higher bids are same as with no interference

b) Double for the majors

Pass 0-5 hcp
XX 8+ hcp definite interest in penalizing hearts, spades or both
1D 6-7 hcp, tends to be balanced, with no major stoppers
1H Min cue bid, 8-10+ hcp, no interest in doubling a major, GF
1S 11+ hcp, 4+ controls, GF
1NT 5-8 hcp, stoppers in both majors, non-forcing
2C/2D 5-8 hcp, 5+ card suit, non-forcing
Higher bids are same as with no interference

8.2. After a Natural 1-level Overcall

Pass 0-5 hcp
Double High power/low power. either 5-8 balanced, usually no 5 card suit or 9+ hcp 5+ card suit, will show next rd. GF or 9+ hcp balanced, no stopper, cue bids next rd. to ask for stopper, GF
new suit 5-8 hcp, 5+ card suit, non-forcing
1NT 5-8 hcp balanced, with a stopper, non-forcing
cue-bid 11+ hcp strong GF slam interest,
jump to 2H/2S 4-7 hcp, 6 card suit, weak 2, non-forcing
2NT 9-11 hcp balanced hand at least 1 stopper
3C/3D minimum unusual positive
3H/3S maximum unusual positive
3NT 12-14 hcp, balance 2 stoppers
4C/4D maximum unusual positive

8.3. After a Natural 2-level Overcall

Pass 0-7 hcp, with 5+ no decent suit to bid
Double 8+ hcp, positive response GF
New suit 2 lvl 5-8 hcp, 5+ card suit, non-forcing
2NT (7)-8 hcp, stopper invitational
New suit 3 lvl 8+ hcp, 5+ card suit, GF
cue-bid 11+ hcp, 4+ controls, slam interest
3NT (9)-12 hcp, stopper, no major suit interest

8.4. After a Natural 3-level Overcall

Pass 0-7 hcp
Double 8+ hcp takeout, usually a semi-balanced hand
New suit 8+ hcp, 5+ card suit, GF
3NT (8)-12+, well stopped

cue-bid 11+ hcp usually an unbalanced hand, that can handle opener's rebids, eye of minor infers major, of a major infers other major

8.5. After a Conventional 2-suited Overcall

Pass at 1 lvl, 0-5 hcp.
at 2 lvl, 0-7 hcp

Double at 1 or 2 lvl, 5-8 balanced, usually no 5 card suit or an interest in penalizing opponents
at 3 lvl, 8+ hcp

NT natural, both suits stopped
at 1 lvl, 5-7 hcp
at 2 lvl, 8-9 hcp
at 3 lvl, 10-12 hcp

New suits 1 or 2 level 5-8 hcp, 5+ card suit. non-forcing
at 3 lvl, 8+ hcp 5+ card suit, GF

Cue-bids
lowest cue 8+ hcp GF
highest cue 11+ hcp GF

9. Defending against a Strong Club

9.1. After a 1C opening

double both majors 5-4 or better
1NT both minors 5-4 or better
2NT both minors 5-5 or better
3NT both minors 5-5 or better
1D/1H/1S/2C promises a good suit
2D/2H/2S/3C preemptive
3D/3H/3S/4C preemptive
pass none of above, a poor hand with nothing to bid or good balanced hand

9.2. After a 2C opening

double both majors 5-5 or better
2D/2H/2S/3C good suit, which partner is invited to raise
2NT both minors 5-5 or better
3D/3H/3S/3C preemptive

10. Asking Bids

10.1. Trump Asking Bids (TAB)

1 step: No top honour
2 step: 5 carder, 1 top honour
3 step: 5 carder, 2 top honours
4 step: 6 carder, 1 top honour
5 step: 6 carder, 2 top honours
6 step: 5+ carder, 3 top honours

10.2. Control Asking Bids (CAB)

After TAB or a suit has been agreed on a new suit is CAB.

- 1 step: No control: Jxx or worse
- 2 step: Third round control: Q or doubleton
- 3 step: Second round control: K or singleton
- 4 step: First round control: A or void
- 5 step: AK or AQ

Repeat Cab: 1 step: length, 2 step: strength

If CAB is at 5♣ or higher: 1 step: 0 controls, 2 step: second round control, 3 step: first round control

10.3. Support Asking bids (SAB)

Asks level of support for suit bid and controls (or inferred)

- 1 step: 0-3 controls JT9 or less support
- 2 step: 4+ controls JT9 or less support
- 3 step: 0-3 controls three Qxx or better support
- 4 step: 4+ controls three card support Qxx or better support
- 5 step: 4+ controls four+ card support Jxxx or less support